



Institute of Cartography and Geoinformatics | Leibniz University Hannover

# Evaluating different Cartographic Design Variants for visually communicating Route Efficiency

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# Motivation

- ▶ Increasing traffic volume leads to consequences like congestion, air pollution, noise and accidents (negative effects on the environment)
- ▶ Important to develop effective approaches for better distributing the road traffic
  - Avoid heavily affected areas and thus protect citizens and environment
- ▶ Many route decisions are made based on maps provided by routing applications
- ▶ But: Drivers tend to prefer individually beneficial or familiar routes [2]

## Research Idea:

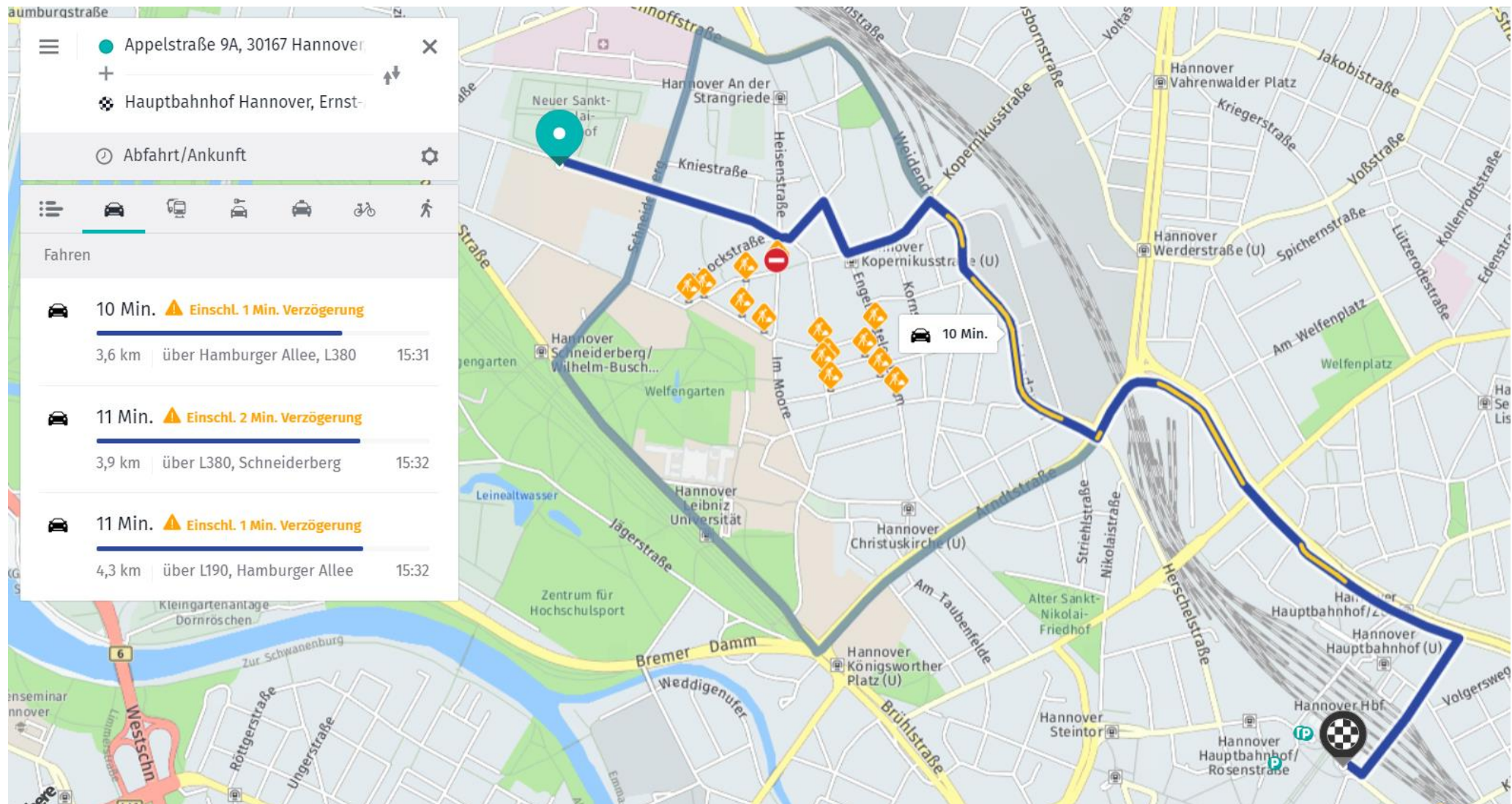
- ▶ Nudge users towards a less selfish decision in favor of the environment
- ▶ Cartographic visualization helps communicating routes and traffic situations more intuitively
- ▶ Test effectiveness of different cartographic methods for visually communicating route efficiency



# Influencing driver's route choice

- ▶ Transportation planning perspective [1, 7]
  - Traveler information systems (variable message signs)
  - Algorithms for efficiently distributing drivers (limit number of vehicles that pass along road)
- ▶ Our approach: Visually communicating route efficiency based on digital, cartographic representations
  - Users evaluate the traffic situation themselves

# Current Routing Services - Visualization



Directions from "HERE Maps": [wego.here.com](http://wego.here.com)

# Visual variables in cartography

	<i>Points</i>	<i>Lines</i>	<i>Areas</i>	<i>Best to show</i>
<i>Shape</i>		<i>possible, but too weird to show</i>	<i>cartogram</i>	<i>qualitative differences</i>
<i>Size</i>			<i>cartogram</i>	<i>quantitative differences</i>
<i>Color Hue</i>				<i>qualitative differences</i>
<i>Color Value</i>				<i>quantitative differences</i>
<i>Color Intensity</i>				<i>qualitative differences</i>
<i>Texture</i>				<i>qualitative &amp; quantitative differences</i>

Visual variables according to Bertin [6]

# User study



# Objective and Hypotheses

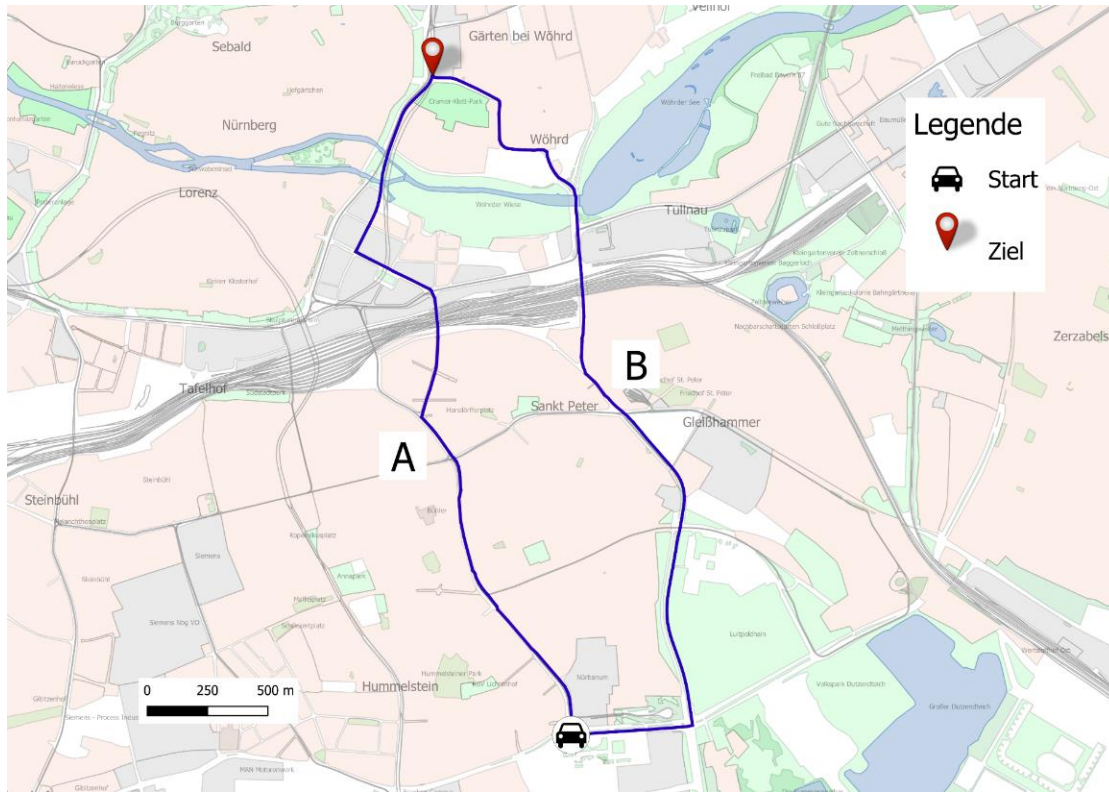
- ▶ Test suitability of different cartographic design variants for communicating route efficiency in terms of traffic density
  - Focus on potential for influencing route choice behavior
- ▶ Recommend a longer, but temporarily less congested route to the map-reader
  - Contributes best to a more even distribution of traffic -> benefits the whole traffic system
- ▶ Communication of route efficiency using cartographic design variants is expected to affect route choice behavior
- ▶ Different design variants contribute to a varying extent to the map-reader's ability to assess a traffic situation and the efficiency of route options.
- ▶ Map-reader is expected to intuitively choose the route that is visually communicated as most efficient

# Study design

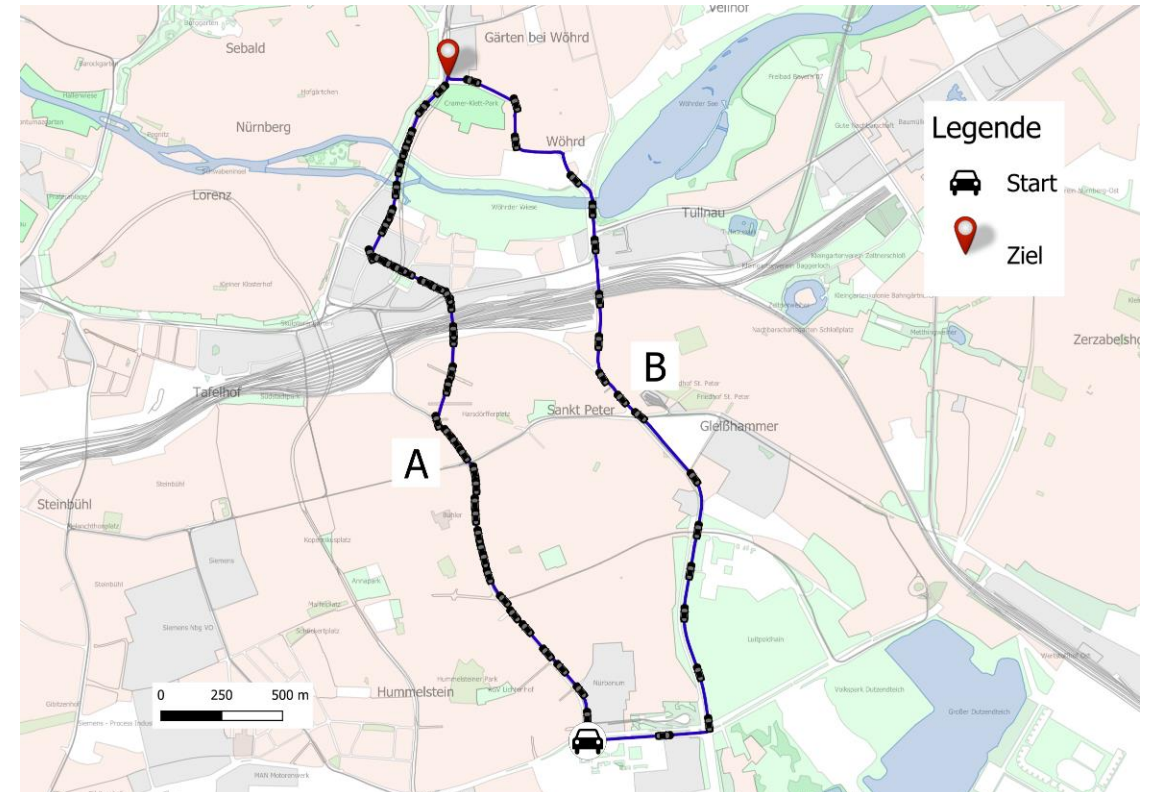
- ▶ Within-subject design
  - ▶ Measure participants' route choices
  - ▶ 18 routing scenarios within 18 different German cities of comparable size
  - ▶ For each routing scenario one map without any modification (-> 18 *baseline* maps)
  - ▶ 18 *modified* maps for the same routing scenarios
    - 6 design variants (color hue, distortion, length distortion, spacing, size and symbols)
    - 3 levels of intensity for modification (weak, medium, strong)
    - Each design variant represented once using each level of intensity
- 36 maps (conditions) in total



# Baseline maps vs. Modified maps



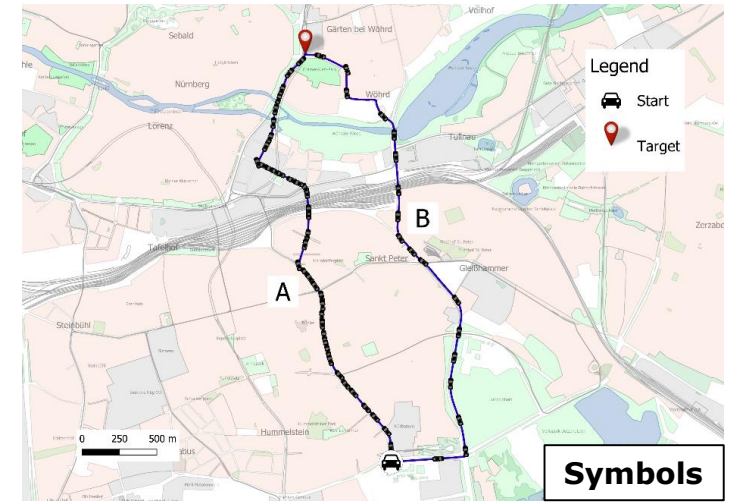
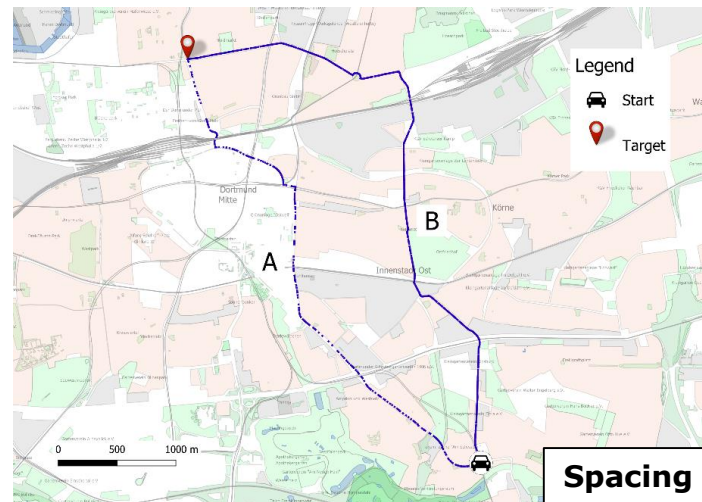
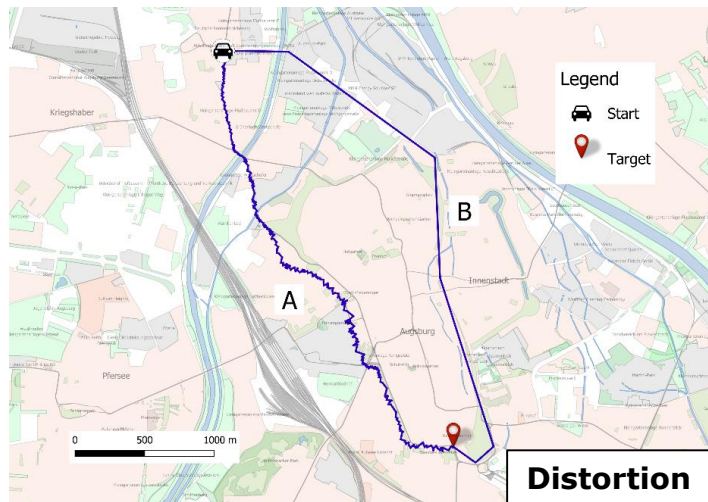
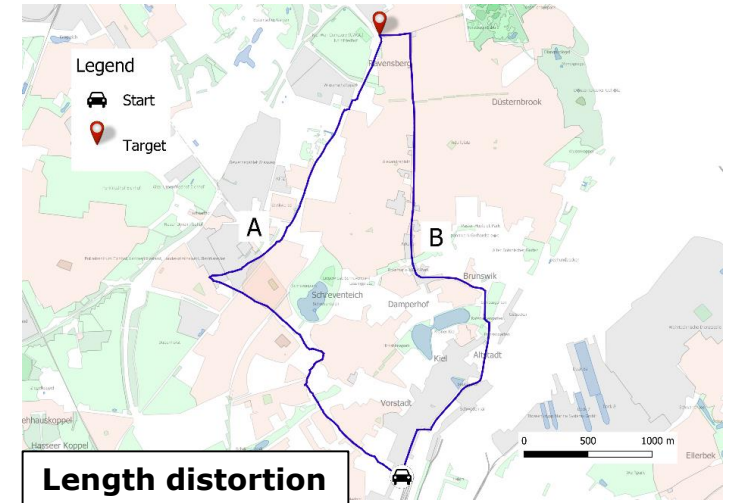
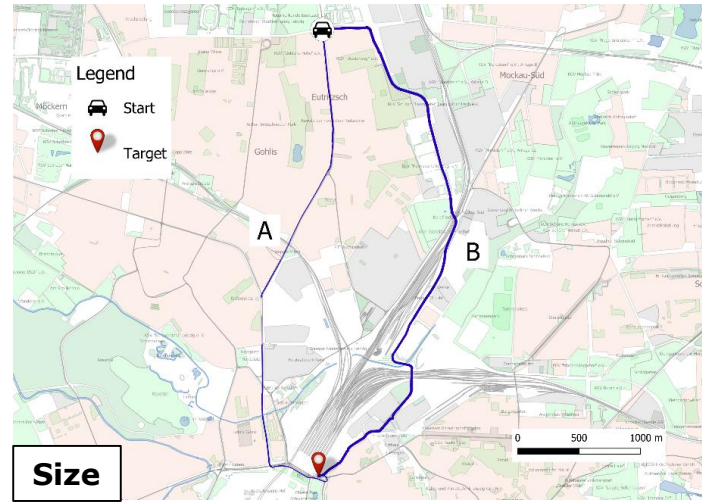
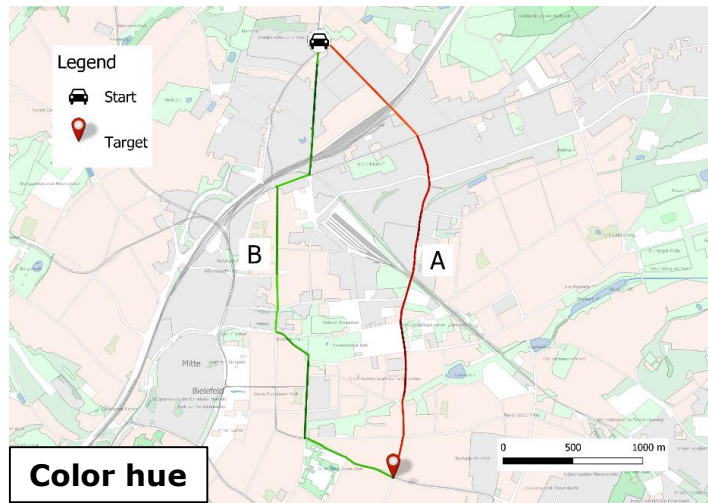
*Baseline map*



*Modified map using symbols*



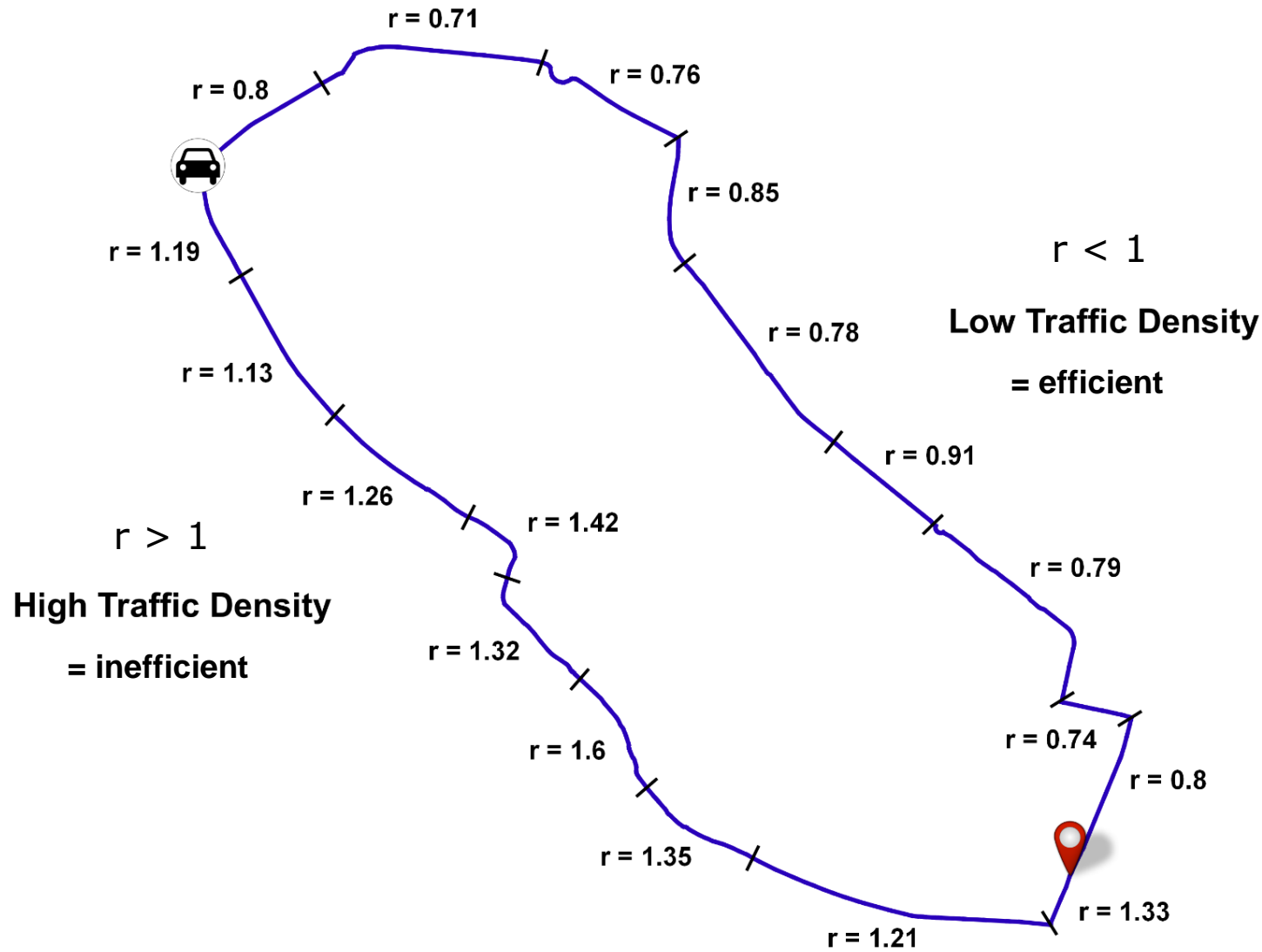
# Design variants of visual variables



# Visual metaphors

Design variant	Visual metaphor	
	Low traffic density	High traffic density
<i>color hue</i>	Green color hue	Red color hue
<i>spacing</i>	Short gaps between dashes	Long gaps between dashes
<i>size</i>	Wide line (much capacity)	Narrow line (few capacity)
<i>symbols</i>	Small amount (car symbols)	Large amount (car symbols)
<i>length distortion</i>	Visually shorter route	Visually longer route
<i>distortion</i>	Simplified line	More complex (distorted) line

# Calculation of graphical differences



$$r = \frac{dens(s)}{\emptyset dens(s)}$$

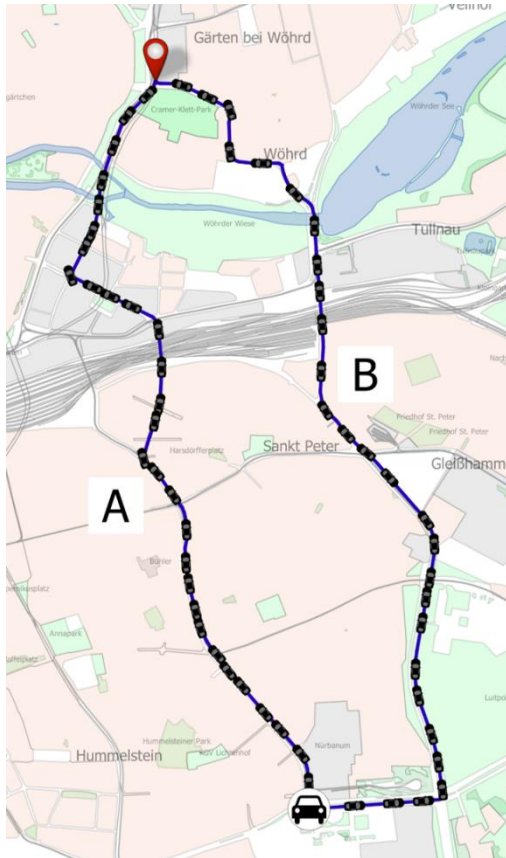
$s$  = road segment

$dens(s)$  = observed traffic density

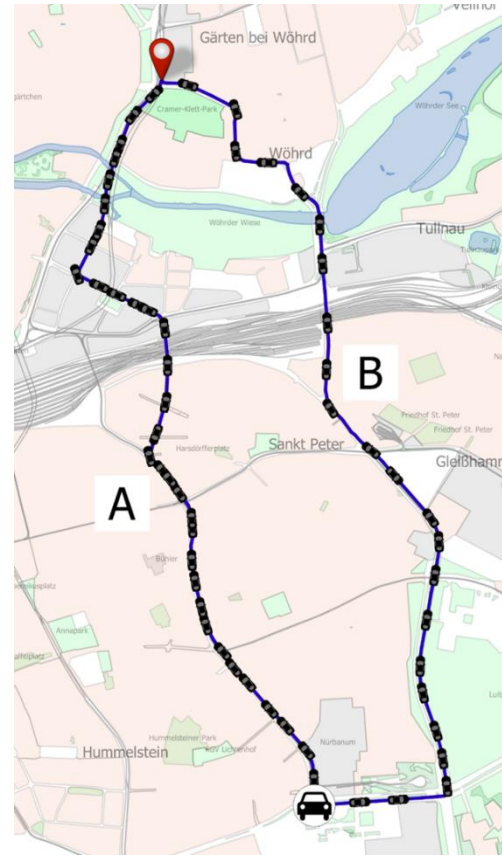
$\emptyset dens(s)$  = average traffic density



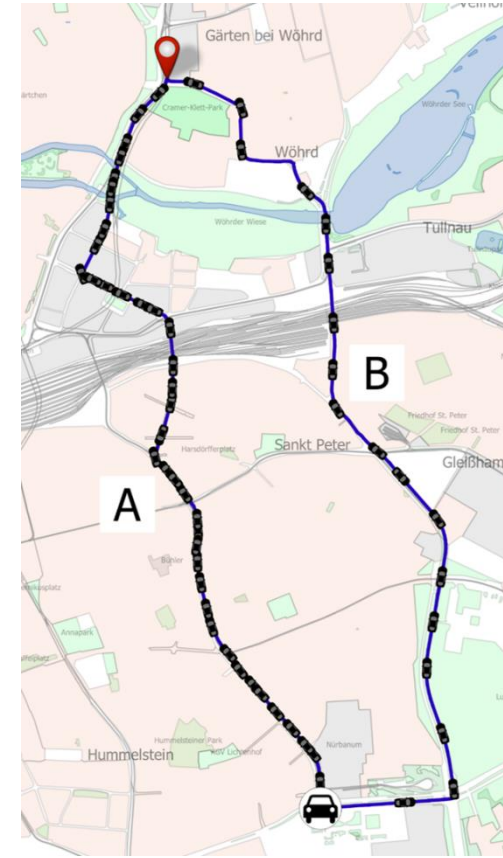
# Levels of intensity for modification



**a) weak**



**b) medium**



**c) strong**

## **a) weak**

- Subtle use of visual variables
- Visualized differences in traffic density reduced

## **b) medium**

- Based on original traffic density distribution

## **c) strong**

- Distinct use of visual variables
- Visualized differences increased

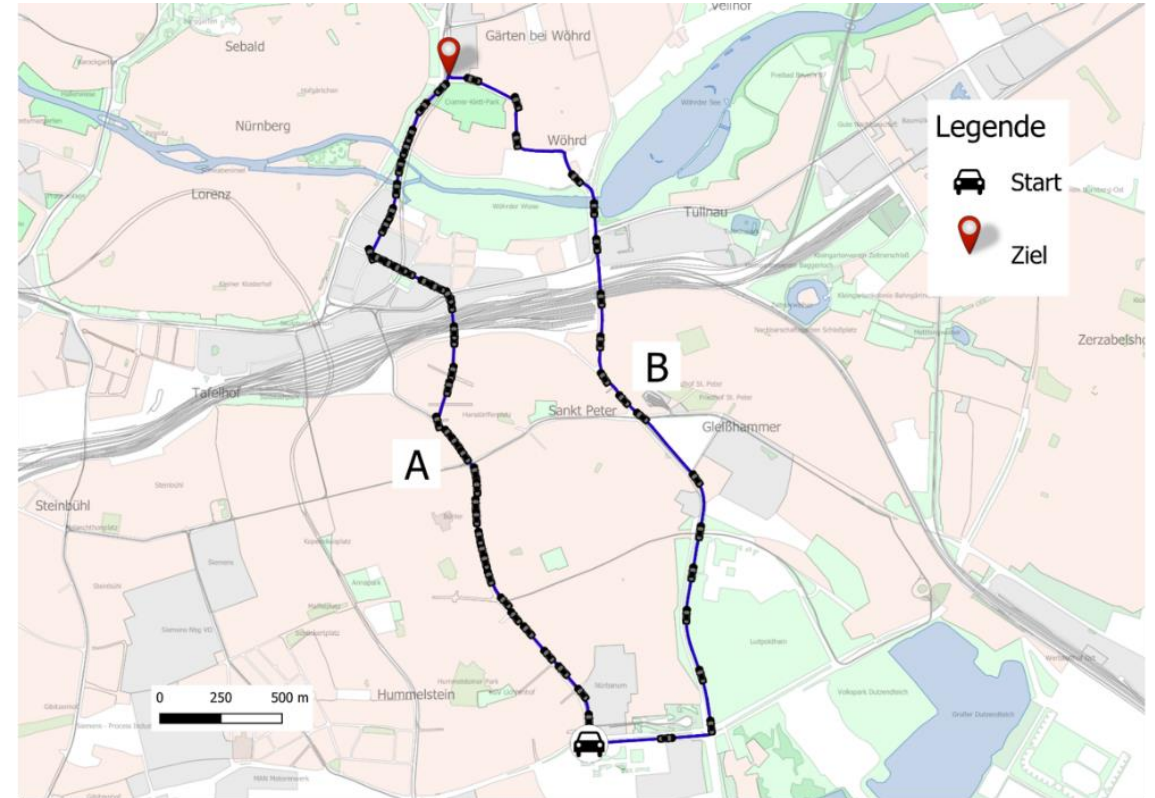
# Participants

- ▶ 151 participants (80 females, 70 males, 1 diverse;  $M = 26.20$ ,  $SD = 6.49$ )
- ▶ Online experiment
- ▶ German residents
- ▶ 91.1% own a driver's license, but the majority of the participants (35.8%) drive less than once a week

# Procedure

## Task1

- ▶ Participant made a route choice decision for each map right after shortly observing it
- ▶ For the decision between route A and B, we used a slider, providing five steps
  - 1) *Definitely A*, 2) *Rather A*, 3) *No preference*, 4) *Rather B*, and 5) *Definitely B*



Which route would you prefer to drive?

Definitely A    Rather A    No preference    Rather B    Definitely B

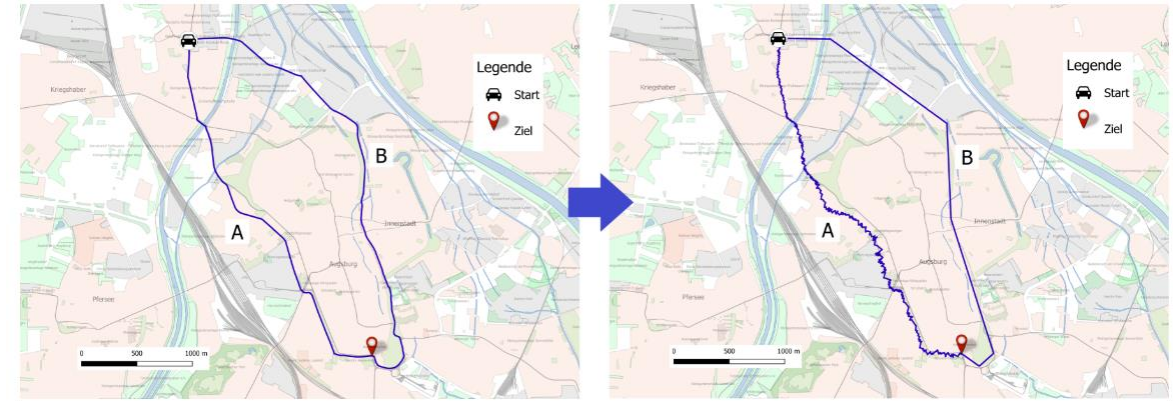




# Procedure

## Task2

- ▶ Presented the baseline and modified visualizations for the same city side by side
  - "How did the relation between the routes change?"
- ▶ Assign characteristics to the visually recommended route
  - *faster, more direct, shorter, more comfortable to drive, more fluent to drive or none of this*



Die Route B wirkt nun...  
(Mehrfachnennungen möglich)

schneller

direkter

kürzer

angenehmer zu fahren

flüssiger zu fahren

nichts davon

# Results

# Route choice

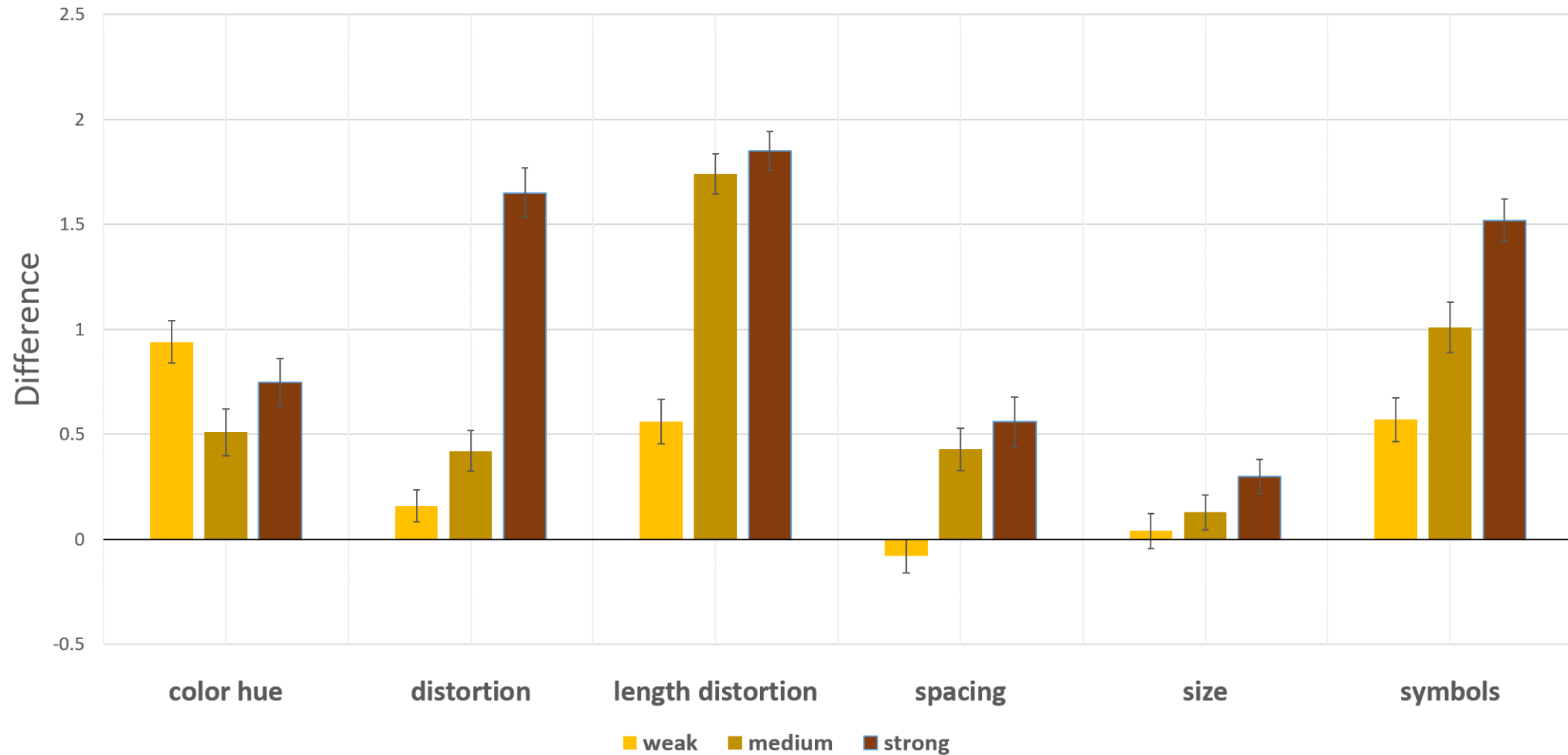
Design variant	Intensity														
	weak					medium					strong				
	<i>base.</i>	<i>mod.</i>	<i>z</i>	<i>p</i>	<i>r</i>	<i>base.</i>	<i>mod.</i>	<i>z</i>	<i>p</i>	<i>r</i>	<i>base.</i>	<i>mod.</i>	<i>z</i>	<i>p</i>	<i>r</i>
<i>color hue</i>	2.03	2.97	-7.4	.0*	<b>.43</b>	2.6	3.11	-4.22	.0*	<b>.24</b>	2.16	2.91	-6.08	.0*	<b>.35</b>
<i>distortion</i>	3.87	4.03	-1.96	.05	<b>.11</b>	3.29	3.71	-3.88	.0*	<b>.22</b>	2.15	3.8	-8.86	.0*	<b>.51</b>
<i>length distortion</i>	2.95	3.52	-4.7	.0*	<b>.27</b>	1.97	3.71	-9.71	.0*	<b>.56</b>	1.81	3.66	-10.13	.0*	<b>.58</b>
<i>spacing</i>	3.30	3.23	-0.92	.36	.05	1.82	2.25	-4.09	.0*	<b>.24</b>	2.66	3.22	-4.52	.0*	<b>.26</b>
<i>size</i>	3.38	3.42	-0.38	.7	.02	2.42	2.56	-1.64	.1	.09	1.98	2.28	-3.61	.0*	<b>.21</b>
<i>symbols</i>	2.77	3.34	-4.96	.0*	<b>.29</b>	2.6	3.62	-7.05	.0*	<b>.41</b>	2.59	4.11	-9.2	.0*	<b>.53</b>

**small effect**  $0.1 \leq r < 0.3$

**medium effect**  $0.3 \leq r < 0.5$

**large effect**  $r \geq 0.5$

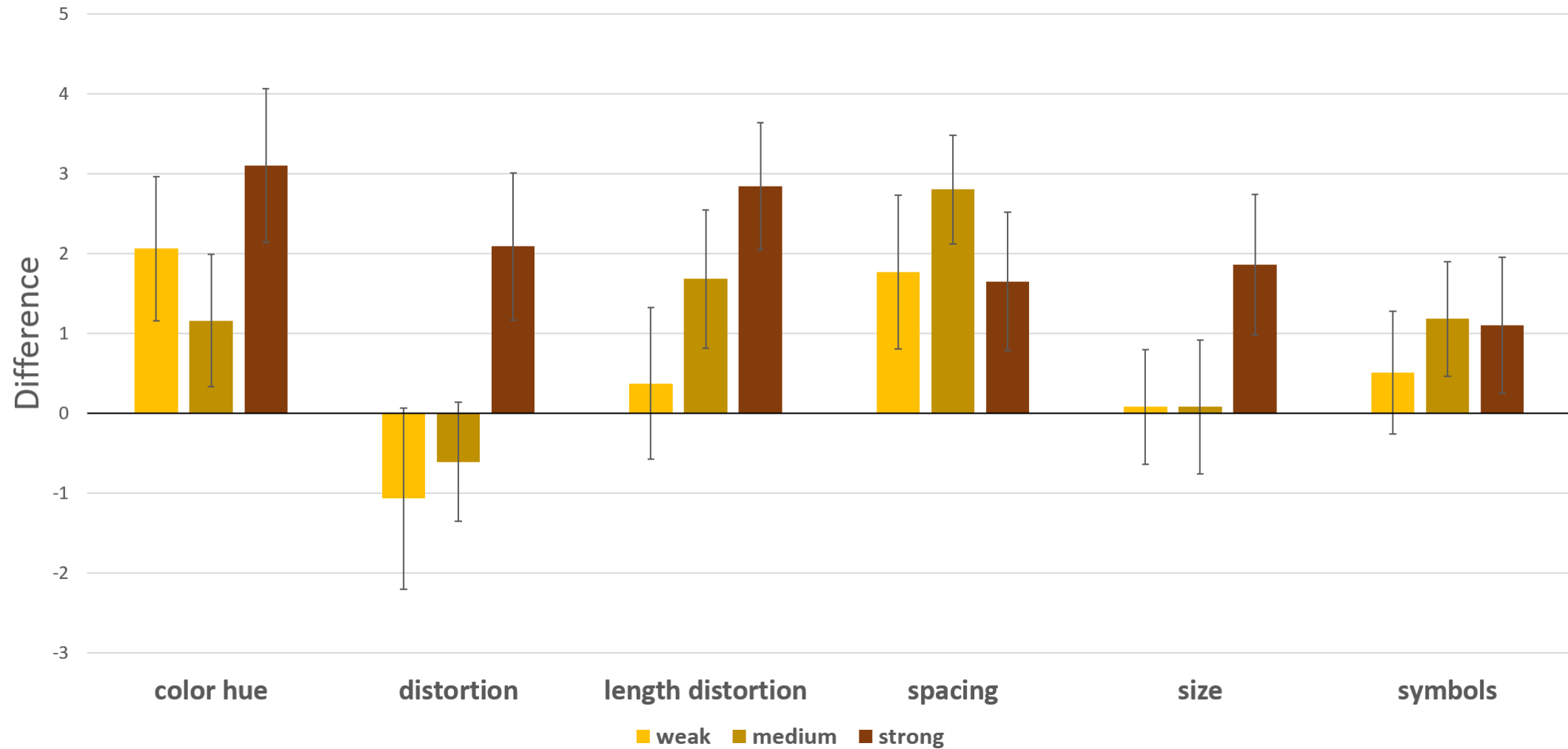
# Route choice



Willingness to decide for the *recommended* route in modified visualizations,  $n = 151$ .  
Higher difference value = higher willingness

# Decision Time

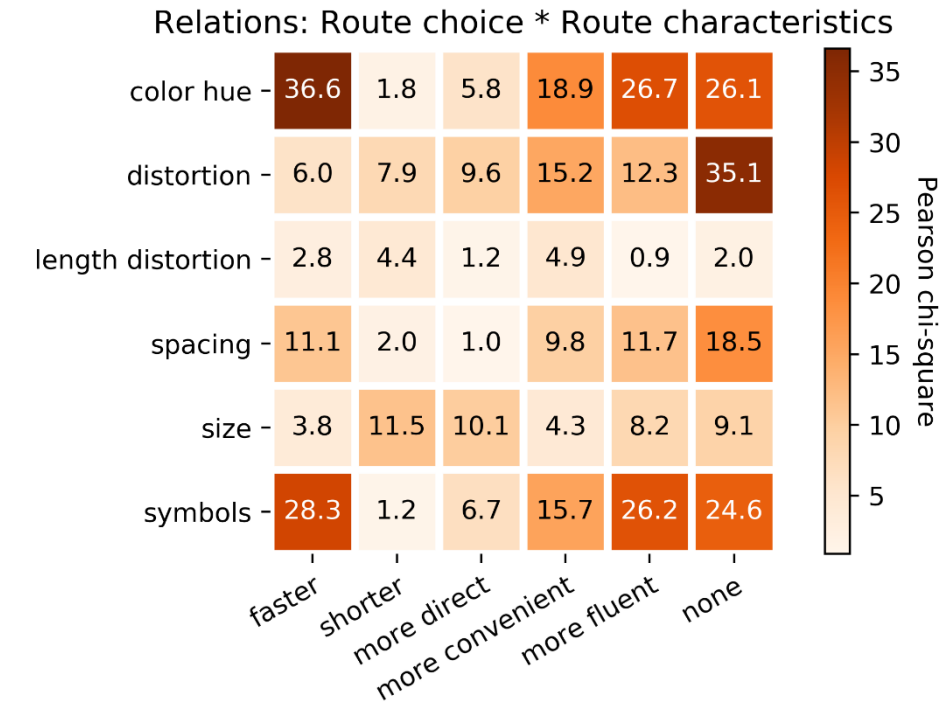
Time for route decision



# Route Characteristics

Evaluation of route characteristics by the participants in percent

	<i>Faster</i>	<i>More direct</i>	<i>Shorter</i>	<i>More convenient</i>	<i>More fluent</i>	<i>None</i>	<i>Other characteristic</i>
<i>Color</i>	<b>48</b>	5	4	28	<b>40</b>	28	15
<i>Distortion</i>	<b>40</b>	<b>38</b>	17	<b>57</b>	<b>42</b>	12	8
<i>Length distortion</i>	27	<b>50</b>	<b>54</b>	17	11	14	3
<i>Line style</i>	17	9	2	25	<b>40</b>	<b>40</b>	10
<i>Line width</i>	13	6	1	16	18	<b>60</b>	15
<i>Symbols</i>	<b>60</b>	3	4	<b>42</b>	<b>65</b>	19	9



## Discussion: Effectiveness for influencing route choice

- ▶ Significantly different influence of visual variables on route choice – depending on the level of intensity for modification
- ▶ Variables **length distortion** or using **symbols** seem to be generally efficient for communicating route efficiency
- ▶ Unusual findings for variable **color hue**
- ▶ Variables **size** and **spacing** less effective for influencing route choice
  - Incorrect decoding of visual metaphors – used visualization less intuitive
  - Ambiguous interpretation
- ▶ Route choice may also depend on additional characteristics of the environment
  - Spatial features close to the route
  - Structure of the route



# Discussion: Transferability to Real World Applications

- ▶ Visual variables that have been found influential, might be suitable for implementation in a real-world routing service
- ▶ Modified visualizations shown as allocentric representations in situations where a route decision has to be made
- ▶ Active route decisions are primarily made based on allocentric maps

## Next steps

- ▶ Extend the approach to using dynamic representations, e.g. animations for clarifying the spatio-temporal changes in route efficiency [3, 5]
- ▶ Investigate usefulness of additional efficiency information in form of labels (e.g. expected travel time) or audio information for influencing route choice
- ▶ Customize this approach to different environmentally relevant scenarios (e.g. reducing air pollution)
- ▶ Integrate approach into a routing service application
- ▶ Perform further user studies with a focus on the acceptability and intuitiveness of visual representations [4]
- ▶ Provide representative collection of suitable visualization methods for recommending route efficiency in different scenarios

# Summary

- ▶ Evaluated six different visual variables regarding their effectiveness for influencing route choice
- ▶ Our method visualizes route efficiency exemplarily based on the variations in traffic density associated with road segments
- ▶ For most of the tested routing scenarios, participants' route choice has been significantly influenced towards choosing a longer, but temporarily more efficient route
- ▶ The willingness to decide for the recommended route increased with a higher intensity of modification
- ▶ Possible to influence a map-reader's route choice towards a temporarily efficient route – using visual variables for communicating route efficiency

# References

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- [2] Adoko, K. H., Pel, A. J., Hoogendoorn, R. G., & van Arem, B. (2013). Modelling effects of social navigation on road traffic: The influence of penetration rates, altruism, and compliance. *8th TRISTAN, San Pedro de Atacama, Chile*, 1-4.
- [3] DiBiase, D., MacEachren, A. M., Krygier, J. B., & Reeves, C. (1992). Animation and the role of map design in scientific visualization. *Cartography and geographic information systems*, 19(4), 201-214.
- [4] Kinkeldey, C., MacEachren, A. M., & Schiewe, J. (2014). How to assess visual communication of uncertainty? A systematic review of geospatial uncertainty visualisation user studies. *The Cartographic Journal*, 51(4), 372-386.
- [5] Köbben, B., & Yaman, M. (1995, August). Evaluating dynamic visual variables. In *Proceedings of the seminar on teaching animated cartography, Madrid, Spain*, 45-51.
- [6] Krygier, J., & Wood, D. (2016). *Making maps: a visual guide to map design for GIS*. Guilford Publications.
- [7] Wardman, M., Bonsall, P. W., & Shires, J. D. (1997). Driver response to variable message signs: a stated preference investigation. *Transportation Research Part C: Emerging Technologies*, 5(6), 389-405.

# Thanks a lot for your attention!

For further questions, comments or ideas on my topic, please feel free to contact me!

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